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Non-Linear Project  
Summary

The user is going out for the evening and has a few choices of what to do. First the user may decide whether to go out to dinner or to see a movie. Once that is selected, then a mode of transportation must be determined, either the car or by way of taxi. However if the car is chosen, it breaks down, and if the taxi is chosen, the driver never shows resulting in the user having to take the bus. The user then ends up at their chosen destination. If the user is at dinner, they are, first, offered wine, and then given a dinner choice: steak, chicken or chef surprise. If the user is at a movie, they must first decide if they want popcorn and then they are given a choice of a type of movie: comedy or horror.

After that, the user is asked where to go now: coffee or bar. Once that choice is made, the user bumps into a bum on the street, Nigel, who asks for money. If the user chose coffee, they enter the coffee house. If the user chose bar, they enter the bar. On entering each, the user is handed a flyer for a speaker at the town center tomorrow. Topic of discussion: “If you didn’t have anything to live for, you better have something to die for”.

If the user is at the coffee shop there are three choices; recite poetry, order coffee, or go home. If Go Home is not chosen then the user may continue to chose for up to 4 times when the place closes. If Recite poetry is chosen all 4 times user gets beat up by audience for expressing too many personal viewpoints. After each ending result, the user goes home.

If the user is at the bar there are three choices: get a beer, get the hard stuff, or go home. If Go Home is not chosen then the user may continue to chose for up to 4 times when the place closes. If Get the hard stuff is chosen all 4 times user ends up in jail for starting a drunken brawl. After each ending result, the user goes home.